University Facilities Planning Board Committee Agenda

Tuesday, January 17th, 2023

The University Facilities Planning Board (UFPB) serves in an advisory capacity to the Chancellor and will develop and recommend facilities priorities and maintain policies related to the development and utilization of campus facilities and grounds. See MSU-Northern Policy 304 University Facilities Planning Board for more information.

I. Call to Order

The regular UFPB meeting is held the 3rd Tuesday of each month, in the Library Conference room at 1:00pm.

Fee Status as of 1.17.23
Academic Facility Fee: \$206,347.03
Equipment Fee: \$89,648.24

- II. Roll Call: Board Membership-VCFA, Director of Facilities Services, Dean of COTS, Dean of CASE, Dean of Health Sciences, Dean of Students, CIO, Director of Athletics, Member at Large from each college (COTS, CASE, & COHS) Classified Staff Member, Student (appointed by Student Senate, Student optional
- III. Approved Minutes from last meeting/last meeting follow up
 - a. Classroom remodel priority list 1)HSC 105 and then 2)CH 318 as approved by Deans
 - i. HSC 105 needs to be cleared of all departmental items (Property/Surplus forms need to be filled and submitted)
- IV. Open issues
 - a. Technology Update (classroom priority list-HSC 112, HSC114, HSC215)
 - i. HSC 112 has been taken off line for current Spring 2023 semester; with classes moved to HSC 111
- V. New Business
 - a. Dan to give an update of the LRBP list
 - b. Wanda with Student Health Services requested an exterior sign on the outside of the SUB on the southwest corner of the SUB by the Student Senate and possibly signage on

- the brick wall just south of the doors. This would increase visibility as people walking by and would give students an optional entrance instead of walking in the main SUB doors and through the ballroom (email request to Eva on 1.9.23)
- c. Requests for remodel in the Community Center at SFH (submitted 11.9.22 and 1.5.23)
- VI. Adjournment/Next Meeting
 February 21, 2023 @1:00pm , Library Conference Room